

Beginners level : Classes(Introductory to Project Class 1)

CLASS : I-1

Introduction

Amazing things coding can do

CLASS : M-1 (Module Class 1)

Explaining Coding Platforms

Explaining internal documents

CLASS : D-1 (Development class 1)

Working with objects

Variable declaration

CLASS : D-2 (Development class 2)

Assigning properties

Animation setting

CLASS : D-3 (Development class 3)

Making Class modules

Making class files

CLASS : P-1 (Project Class 1)

Assigning project 1

And explanation

CLASS : D-4 (Development class 4)

Infinite scrolling ground

String Concatenation

CLASS : GD1 - GD10 (*Game development)

1st Game